

BOCCE BALL LEAGUE FORMAT

Registration:

Forms will be made available well in advance, and must be turned in to one of the Bocce league administrators. Payment arrangements are to be made through membership accounts. Information will then be posted on the bocce link on the club's website. Hard copies will be posted on a bocce ball bulletin board.

League Format:

Teams play for a period of 8-10 weeks depending on the number of teams in the league. Games will be timed. No blackouts. No cancellations. No rain outs. In the event a game cannot be played due to any outside reason, a draw will be declared. A team must have at least 4 players in attendance in order not to forfeit unless OK'ed by opposing team. There will be 2 seasons to start the club's bocce league; one from April to mid-June and the other August to October. As play begins the Bocce league will be evaluated and times and changes could occur.

Number of Players on a Team:

No less than eight players and no more than ten players.

Game Time:

Games will start immediately at 5:30pm and 7:15 and run for no more than 1 ½ hours. That means games will be on a 30 minute timer that will need to be adhered to.

Price Per Person:

The price per person is \$60. No matter how many players are on that team.

Schedule:

Teams will play on either a Wednesday night or Thursday night, depending on the league they join. Your playing day will stay the same throughout the season.

Information Regarding Bocce:

A link on the club's website will provide members with schedule information, standings, and any information pertinent to the league.

Club's Food & Beverage Policy:

The club's liquor license is very specific in that it states that members may bring in their own wine for our normal corkage, but there is absolutely no outside food, liquor or beer to be brought on to club property for the purpose of consumption.

Playing the Game:

Team captain flips a coin, winner gets to throw the pallino first. The pallino and the bocce balls must be thrown from behind the foul line. The pallino must travel beyond the half-court line or it is not in play. If the first pallino throw goes out of bounds, the opposing team gets throw the pallino, but the winner of the coin toss still throws the first bocce ball. If the first bocce ball goes out of bounds, that team must roll again until a ball is in play. Once a bocce ball is in play the opposing team must roll until one their bocce

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balls becomes closer to the pallino or they have thrown all their balls. The team whose bocce ball(s) is closer to the pallino is called “inside” and the opposing team is “outside”. Only the inside team scores. One point is given for each ball of the inside team that is closer to the pallino than any ball of the opposing team. If at the end of a frame the closest ball of each team is the same distance from the pallino, no points are awarded to either team. All measurements are made from the inside of the bocce ball to the inside of the pallino. If any part of the ball is touching any part of a boundary line, the ball is in play. All balls that are out of bounds after a throw has been made must be removed and placed at the end of the court, out of play.

Playoff Seeding and Scheduling:

To be announced at a later time during the season. Top 4 teams from each league advance to playoffs.

Disputes:

All disputes or inquiries are to be made first with the bocce official or between team captains.